Answer	Do not accept	Additional Guidance	Mark
В			(1)

## Q2.

Answer	Do not accept	Additional Guidance	Mark
Any one from:			
<ul> <li>Privacy law</li> <li>Legislation/legal reasons</li> <li>Data Protection Act</li> <li>Good customer service/ so as not to annoy customers / Ryan might not want marketing</li> </ul>			
emails			(1

## Q3.

Answer	Do not accept	Additional Guidance	Mark
Gets the latest     content/updates/alerts/offers/news			(1)

Q4.

	Answer	Do not accept	Additional Guidance	Mark
(i)	D			(1
(ii)	Any two from:			
	<ul> <li>Use keywords, (e.g. the flight's destination)</li> <li>Use Boolean operators (e.g. AND, OR, NOT, +, -)</li> <li>Use speech marks</li> <li>Search by location (e.g. UK sites)</li> <li>Search by date,</li> <li>Search by language</li> <li>Search type (e.g. pictures, maps, music, movies)</li> </ul>	Advanced search		(2

Q1.

(111)	Description: Promotes / advertises / marketing (1) through:	1 mark for initial point, 1 mark for additional linked point	
	AND any one of:		
	<ul> <li>the sharing or distribution of a video (1)</li> <li>using social networking sites, email etc (1)</li> <li>less expensive methods (1)</li> </ul>		(2)

Q5.

	Answer	Do not accept	Additional Guidance	Mark
(i)	Any one from:		Accept validation as equivalent to check	
	<ul> <li>To verify what he typed in the first box</li> <li>To check he typed his</li> </ul>			
	password correctly.			(1)
(ii)	Any one from:	Memorable phrases (such as mother's		
	<ul> <li>Choose numbers from a memorable date</li> <li>PIN code / passcode / user ID</li> </ul>	maiden name / pet's name etc)		
	<ul> <li>Choose a memorable image</li> <li>Choose a memorable sound</li> </ul>			
	<ul> <li>Biometric (fingerprint etc)</li> <li>CAPTCHA test</li> </ul>			(1)

Q6.

	Answer	Do not accept	Additional Guidance	Mark
(i)	D			(1)
(ii)	Could be a security risk / allow others to access his details/account			(1)

Answer	Do not accept	Additional Guidance	Mark
Explanation to include three of::			
<ul> <li>Share and comment on others achievements (e.g. scores)</li> <li>Ability to play co-operatively with others</li> <li>Can join teams / clans and play with others regularly</li> <li>Ability to chat with other users in-game</li> <li>Can chat / play with users from all over the world</li> </ul>			(3)

Q8.

Answer	Do not accept	Additional Guidance	Mark
Any two things from:	Answers that are not related to games	must be games-related	
Take regular breaks			
<ul> <li>Use ergonomically designed equipment</li> </ul>			
Hand/finger exercises			
Change controller			
2×1			(2)

Q9.

Answer	Do not accept	Additional Guidance	Mark
Any two ways from:	Dance mat		
Motion sensor	Names of     particular		
Balance board	games		
Voice activation	consoles, e.g. Wii		
Thought generated			
Pressure pad/mat			

<ul><li>Camera</li><li>An infrared light</li></ul>	
2×1	(2)

Q10.

		Answer		
QWC (i-iii)	Indicative	content to support the benefits of playing video games		
	Improves hand-eye coordination			
	1	be an effective tool for learning / cognitive development / thinking / problem solving skills / oning / memory		
	Stop	s young people getting into trouble on the streets		
	Multi	player games encourage social interaction		
	• Som	e games provide fitness/exercise programmes		
	Enco	ourage interest in particular subject / research / develop interest		
	• Deve	eloping language skills		
	• Gam	es can mirror real life and allow players to make mistakes without harming themselves		
	Whole brain activity occurs when playing games			
Level	Mark Descriptor			
	0	No rewardable content		
Level 1	1-2	The student will produce brief responses, making a limited number of simple statements, probably with limited reference to the benefits of video games. Responses produced by the student will be generalised and will cover a limited range of benefits.		
		They have used everyday language but their response lacks clarity and organisation. Spelling, punctuation and the rules of grammar are used with limited accuracy.		
Level 2	3-4	Student's responses will be mostly accurate and will include a number of relevant benefits. Candidates will have discussed the benefits that they identify. Limited attempt to argue the case.		
		They have used some specialist terms and their response shows some focus and organisation. Spelling, punctuation and the rules of grammar are used with some accuracy.		
	EG	The student will produce a factually accurate response that includes the discussion of a range of appropriate benefits. The benefits identified are appropriate and the case is well argued.		
Level 3	5-6	They have used appropriate specialist terms consistently and the response shows good focus and organisation. Spelling, punctuation and the rules of grammar are used with considerable accuracy.		